



**WORLD COUNT OF  
GAMING MACHINES  
2010**

**A MARKETING RESEARCH  
REPORT**

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# 1. Introduction

Australian gaming companies continue to operate on a global scale as some of the most successful and respected groups in the industry.

The Gaming Technologies Association (GTA) represents the interests of local gaming machine manufacturers.

To continue to be at the forefront of gaming market knowledge, GTA recognise the need to provide reliable estimates of the installed base of gaming machines on a worldwide basis. This allows for comparison of the Australian installed base to that in other countries where gaming machines exist.

GTA has commissioned TNS to conduct an independent audit of the world installed base of gaming machines on four previous occasions. These studies were conducted in 1999, 2002, 2004, 2006 and 2008. GTA recently commissioned TNS to conduct a further audit of the world installed base of gaming machines to update the numbers for 2010.

TNS is the world's largest custom market research agency, delivering actionable insights and research-based business advice to clients around the globe, with over 200 offices in more than 80 countries.

GTA intend communicating the results of this latest audit to a range of industry and government stakeholders. As 'owners' of the World Count of Gaming Machines 2010, GTA are at liberty to communicate the results from this latest audit to interested parties as they see fit.

This report outlines the findings from the TNS 2010 audit of gaming machines.

In short, this report provides an estimate of the actual number of gaming machines installed worldwide.



## 2. Study Overview

Overall, the key purpose of this study was to produce a reliable point-in-time estimate of the worldwide installed base of gaming machines.

This section provides details of the methods used to obtain counts of installed gaming machines around the world along with the definitions used.

### 2.1 Definition of Gaming and Gaming Machines

In the context of gambling, with our focus being gaming machines, the following definition of a gaming machine was used as our benchmark...

*“Any machine that is used for gaming purposes (whether mechanical or electronic) and offers the user a potential return on a single ‘game’ that is greater than the amount risked on that game.”*

A distinction was drawn between machines used for the purposes of gaming and those for wagering.

However, it should also be noted that our definition of gaming machines covers more machine types than just the traditional ‘poker machine’ that is commonly found in Australian casinos, pubs and clubs.

Instead, our approach has been to count all machines that are of the same nature as ‘slot machines’ with the common criteria being that the machines met the gaming definition described above. Counts have been separated for the various types of machines to allow for easy comparison.

Below are the categories of machine included in our investigation.



### **Slot - Casino Style**

This category includes both stepper slot and video slot machines. Australia's traditional poker machines belong to this category.

### **VLT**

This stands for video lottery terminal and usually refers to dedicated multi-game video slot machines that are connected to a wide area network in the North American markets.

### **Pachinko/Pachislo**

These are gaming machines commonly found in Japan with the former commonly referred to as a ball bearing game and the latter a token in/token out game.

Where TNS have not been able to determine the specific machine type (usually due to lack of separated figures at the source), we have classified these as slot, as the emerging generic term used for gaming machines.

It must also be noted that our classification of gaming machines has been largely dependent on the use and understanding of terminology and definitions at the source, i.e. TNS have not re-classified machines according to our own understanding of the machines but rather have been led by the source in defining the machine types. Naturally, clarification of type was sought in each case.



## 2.2 Study Method

Given the nature of the information required and the various ways in which the information is held around the world, a variety of techniques were employed to collect data. A summary of our methods follows.

Our first goal in each country was to attempt to identify primary data direct from the owners/purchasers of the machines. This was followed by information from the government or regulatory body that is responsible for monitoring and/or regulating gambling in that country. This was followed by independent research and gaming sources. A brief description of each data source follows...

- **Primary** - Primary source data collected from the owners of gaming machine facilities in each country - in countries with a high volume of single "standalone" machines located in wide reaching locations, TNS have deferred to government figures.
- **Government** - Figures from the governmental or regulatory body responsible for the regulation of gaming in the country in question.
- **Gaming Sources** - Information from gaming sources includes market research published by various gaming machine manufacturers or gaming industry bodies in the countries or regions in question.
- **Independent Research** - includes reports published by government bodies or industry groups which have been collected by another marketing information group or body.

Where identifiable, primary source data and/or government sources did not exist or was uncontactable, we attempted to source machine counts from other independent bodies that had the data available. In some cases this involved bodies that had collected the data themselves and in others they had used a further source for the data.

In all cases we attempted to locate the source that had been responsible for collecting the data.





In some cases data was available from a variety of sources. When this happened we deferred in each case to the most authoritative source based on available knowledge. Primary source information was given preference over government or regulatory bodies which were in turn generally given precedence over other data. The principal driving choice was primary data would be most recent (and a better reflection of installed machines), followed by government data which tends to be updated annually or less.

Once estimates for a country were obtained, our next step was to seek written confirmation of the figures from the most authoritative source. Accumulated gaming machine counts shown in this report are based on counts received that TNS believe are verifiable in the sense that they are from what we consider to be reliable sources. When any doubt existed as to the reliability of the source, counts for that country have not been included in the accumulated figures.





### 3. Study Limitations

As noted in the previous section of this report, the estimates provided are based on TNS judgement regarding the validity of the sources of the data supplied. While TNS have been strict regarding our definition of validity, we naturally cannot guarantee that our estimates are 'number perfect'.

Overall, the largest category of machine not fully represented in this report is the illegal gaming machines. Not all countries are subject to the strict legislative and regulatory controls evident in countries such as Australia. For example, anecdotal evidence from some Asian countries suggests that relatively large numbers of illegal gaming machines may exist in countries such as China.

This means that percentages of market share for the better legislated countries (such as Australia) may well be below the *actual* market share if illegal machines were taken into account.



## 4. Executive Summary

TNS estimate the total worldwide installed base of gaming machines is 7,249,919 machines.

The largest number of gaming machines is found in Japan with 4,590,246 machines which equates to one machine for every 28 people.

The United States has the largest number of gaming machines outside of Japan whilst Europe heavily dominates the minor placings. Contrary to popular belief in Australia, the Australian population of gaming machines ranks seventh overall.

As a proportion of the world installed base, Australia has 2.8% of the world's gaming machines.

It should be noted that whilst European countries such as Italy, United Kingdom, Spain and Germany have particularly high counts of machines, many of these machines are what would be considered to be "street style" gaming machines - gaming machines which include Amusement Games With Payouts and limited payment machines designed more for "amusement" and entertainment rather than for the purpose of gaming.

## 5. Main Findings

### 5.1 The Worldwide Installed Base of Gaming Machines

Based on the verifiable data collected in November 2010, TNS' estimate of the worldwide installed base of gaming machines is 7,249,919 gaming machines.

This is a decrease of 420,066 machines from the 2008 installed base. There have been decreases across a number of countries, notably Belgium, Russia, Finland and Norway. The reason for the substantial decline in Belgium and Finland is unknown. The decline in Russia is due to new laws banning gambling in all except for four regions which are yet to be developed into gaming centres. The reported total is an estimate due to unstable market and ongoing illegal operations, and is likely to increase again over the next 5 years.

There have been significant increases in Eastern European countries such as Poland and Romania.

Please also note that the actual total will be larger than the above figure given the existence of unregistered and illegal machines, of which not all numbers could be verified.

Table 1 shows the total installed base by region for 2006, 2008 and 2010.

**Table 1: Total installed base by region; 2006, 2008 and 2010**

REGION	Number of Machines 2006	Percentage of Total 2006	Number of Machines 2008	Percentage of Total 2008	Number of Machines 2010	Percentage of Total 2010
Asia Pacific	5,164,121	64.7%	5,143,493	67.0%	4,842,800	66.8%
North America	825,991	10.3%	908,587	11.8%	843,786	11.6%
South America	108,889	1.4%	61,255	0.8%	94,125	1.3%
Europe	1,848,595	23.2%	1,536,250	20.0%	1,438,351	19.8%
Africa	33,503	0.4%	28,943	0.4%	30,857	0.4%
<b>Total</b>	<b>7,981,099</b>	<b>100%</b>	<b>7,678,528</b>	<b>100%</b>	<b>7,249,919</b>	<b>100%</b>

The above counts do not include machines in China despite anecdotal evidence that installed gaming machines exist there.

## 5.2 Installed Base By Machine Category

The largest category of gaming machine in actual numbers of machines is the Slot – Casino style category found around the world, with 4,205,608 of the world's gaming machines falling in this category.

This year the number of Pachinko/Pachislo machines has dropped dramatically, accounting for 41% of total, as compared to last year's 64%. The number of VLT machines has also declined by a half, although it still accounts for 1% of the total.

Counts for all categories investigated appear in table 2.

**Table 2: Total installed base by category; 2002, 2004, 2006 and 2008**

MACHINE CATEGORIES	Number of Machines 2004	Percentage of Total 2004	Number of Machines 2006	Percentage of Total 2006	Number of Machines 2008	Percentage of Total 2008	Number of Machines 2010	Percentage of Total 2010
Pachinko/Pachislo	4,823,227	63.29%	4,900,000	62%	4,900,000	64%	2,954,386	41%
Slot - Casino Style	2,663,971	34.96%	2,983,831	37%	2,661,147	35%	4,205,608	58%
VLT	133,060	1.75%	97,268	1%	111,381	1%	89,925	1%
<b>Total</b>	<b>7,620,258</b>	<b>100%</b>	<b>7,981,099</b>	<b>100%</b>	<b>7,678,528</b>	<b>100%</b>	<b>7,249,919</b>	<b>100%</b>

The most common types of gaming machine in operation vary considerably across the world regions. Table 3 shows the number of machines of each type to be found in each of the five continents studied. Note: the data for Asia is primarily driven by Japan figures.

**Table 3: Number of machines by category and region**

MACHINE CATEGORIES	Asia Pacific	North America	South America	Europe	Africa
Pachinko/Pachislo	2,954,386				
VLT		86,525		3,400	
Slot - Casino Style	1,888,414	757,261	94,125	1,434,951	30,857

### 5.3 Gaming machine counts by country

The number of gaming machines in each country can be compared in a range of ways. The tables in this section of the report show the countries with most machines in each of the gaming machine categories studied.

Table 4 shows the top ten countries in terms of the total number of any type of gaming machine.

**Table 4: Number of machines by country (top 10); by year**

COUNTRY	Number of Machines 2010	Top 10 2008	Top 10 2006	Top 10 2004	Top 10 2002
Japan	4,590,246	Japan	Japan	Japan	Japan
USA	751,520	USA	USA	USA	USA
Italy	330,000	Russia	Italy	Italy	Italy
United Kingdom	248,000	Spain	United Kingdom	United Kingdom	United Kingdom
Spain	246,651	United Kingdom	Russia	Spain	Spain
Germany	212,000	Germany	Spain	Germany	Germany
Australia	200,057	Italy	Germany	Australia	Australia
Canada	92,266	Australia	Australia	Russia	Canada
Czech Republic	63,641	Canada	Canada	Canada	France
Romania	58,814	Czech Republic	Ukraine	France	Netherlands

Table 5 shows the top ten countries in terms of the number of casino style gaming machines (most like our 'traditional' poker machines).

**Table 5: Number of casino style machines by country**

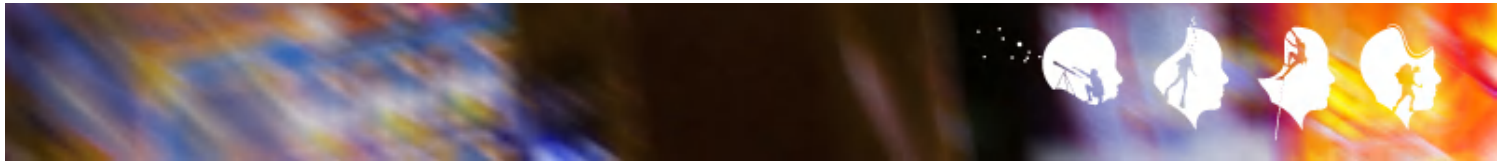
COUNTRY	Number of Casino Style Machines
Japan	1,635,860
United States	699,397
Italy	330,000
United Kingdom	248,000
Spain	246,651
Germany	212,000
Australia	200,057
Czech Republic	60,841
Romania	59,814
Canada	57,864

Table 6 shows the countries for which VLT type machines were reported.

**Table 6: Number of VLT machines by country**

COUNTRY	Number of Machines
United States	52,123
Canada	34,402
Czech Republic	2,800
Canada	1,323
Iceland	600

It can be seen that Australia has a relatively large proportion of casino style gaming machines. However, when viewed as a proportion of the total installed base of gaming machines worldwide, Australia accounts for only 2.8% of the total – a similar proportion to the last report two years ago.



## 5.4 Number of people per gaming machine

To ensure a point of reference, population counts for each of the countries investigated were also collected.

Table 7 shows the smallest ten ratios of persons per machine.

**Table 7: Number of persons per machine (bottom 10)**

COUNTRY	Persons Per Gaming Machine
Monaco	22
Japan	28
Aruba	36
Macau	39
Netherlands	44
Gibraltar	63
St Martin	75
Curacao	79
Saint Kitts and Nevis	79
Australia	108



## Appendix

### Data For Individual Countries

- This section includes details of the data collected for each country along with the source used to verify the data.
- Counts by region in Australia, Canada and the USA have also been provided.
- For ease of cross referencing to other tables in this report, individual countries have been classified into continents.

### Asia-Pacific

COUNTRY	World Market Share	People Per Machine	TOTAL	Casino Style	VLT	Pachinko/ Pachislo	Source	Population ,000's
American Samoa	0.00%	0	0	0				66
Australia *	2.76%	108	200,057	200,057			Government	21,515
Bangladesh	0.00%	0	0	0				156,118
Bhutan	0.00%	0	0	0				699
Burma	0.00%	158,030	338	338			Primary	53,414
Cambodia	0.04%	5,369	2,692	2,692			Primary	14,453
China	0.00%	0	0	0				1,330,141
Christmas Island	0.00%	0	0	0				1
Cocos Islands	0.00%	0	0	0				1
Cook Islands	0.00%	0	0	0				11
Fiji	0.00%	0	0	0				875
French Polynesia	0.00%	0	0	0				291
Guam	0.00%	0	0	0				180
Hong Kong	0.00%	0	0	0				7,089
India *	0.00%	5,260,574	223	223			Primary	1,173,108
Indonesia	0.00%	0	0	0				242,968
Japan *	63.58%	28	4,590,246	1,635,860		2,954,386	Gaming	126,804
Kiribati	0.00%	0	0	0				99
Korea North	0.00%	437,635	52	52			Primary	22,757
Korea South *	0.02%	32,796	1,483	1,483			Primary	48,636

## Asia-Pacific (continued)

COUNTRY	World Market Share	People Per Machine	Total	Casino Style	VLT	Pachinko/ Pachislo	Source	Population ,000's
Laos	0.00%	42,453	150	150			Primary	6,368
Macau *	0.20%	39	14,491	14,491			Primary	567
Malaysia *	0.04%	9,425	3,000	3,000			Primary	28,274
Maldives	0.00%	0	0	0				395
Marshall Islands	0.00%	0	0	0				65
Micronesia, Federated States of	0.00%	0	0	0				107
Mongolia	0.00%	0	0	0				3,086
Nauru	0.00%	0	0	0				9
Nepal *	0.01%	76,793	377	377			Primary	28,951
New Caledonia *	0.00%	1,200	210	210			Primary	252
New Zealand *	0.26%	224	18,944	18,944			Government	4,252
Niue	0.00%	0	0	0				1
Norfolk Island	0.00%	0	0	0				2
North Mariana Islands	0.00%	485	99	99			Primary	48
Pakistan	0.00%	0	0	0				184,404
Palau	0.00%	0	0	0				20
Papua New Guinea *	0.00%	0	0	0				6,064
Philippines *	0.11%	12,919	7,733	7,733			Primary	99,900
Samoa	0.00%	0	0	0				192
Singapore *	0.03%	2,351	2,000	2,000			Primary	4,701
Solomon Islands *	0.00%	27,950	20	20			Primary	559
Sri Lanka	0.00%	0	0	0				21,513
Taiwan	0.00%	0	0	0				23,024
Thailand	0.00%	0	0	0				67,089
Timor-Leste	0.00%	0	0	0				1,154
Tokelau	0.00%	0	0	0				1
Tonga	0.00%	0	0	0				122
Tuvalu	0.00%	0	0	0				10
Vanuatu *	0.00%	1,028	215	215			Primary	221
Vietnam	0.01%	190,577	470	470			Primary	89,571
Wallis and Futuna	0.00%	0	0	0				15

Our sources claim that no legal gaming machines exist in China despite anecdotal evidence of illegal gaming machines in the region.

## Australia

STATE	Total	Casino Style	VLT	Pachinko/ Pachislo	Source
New South Wales / A.C.T	97,103	97,103			Government
ACT	5,014				Government
Victoria	29,262	29,262			Government
Queensland	47,318	47,318			Government
South Australia	13,722	13,722			Government
Western Australia	1,750	1,750			Government
Tasmania	3,649	3,649			Government
Northern Territory	2,239	2,239			Government

## North America (including State/Province breakdowns)

COUNTRY/ STATE/ PROVINCE	World Market Share	People Per Machine	Total	Casino Style	VLT	Cruise Ship	Pachinko/ Pachislo	Source	Population ,000's
Canada	1.27%	366	92,266	57,864	34,402			Primary/ Government	33,759
Alberta			18,743	11,922	6,821			Primary	
British Columbia			10,196	10,196				Primary	
Manitoba			8,892	3,303	5,589			Primary	
Ontario			22,314	22,314	0			Primary	
Quebec			16,989	6,254	10,735			Primary	
Saskatchewan			6,536	2,545	3,991			Primary	
Yukon			64	64	0			Primary	
NWT			0	0	0			N/A	
Nunavut			0	0	0			N/A	
New Brunswick			2,581	0	2,581			Primary	
Newfoundland			2,157	5	2,152			Primary	
Nova Scotia			3,285	1,051	2,234			Primary	
Prince Edward Island			509	210	299			Primary	
United States	10.37%	413	751,520	699,397	52,123			Primary/ Government	310,232
Alabama			0	0	0			Primary	
Alaska			0		0			Primary	
Arizona			11,758	11,758				Primary	
Arkansas			1,281	1,281				Primary	
California			48,394	45,488	0	2,906		Primary	
Colorado			13,279	13,279				Primary	
Connecticut			13,410	13,410				Primary	
Delaware			7,100	0	7,100			Primary/ Government	
Florida			29,059	16,155		12,904		Primary	
Georgia			443	443				Primary	
Idaho			4,114	4,114				Primary	
Illinois			9,496	9,496				Primary	
Indiana			27,138	27,138				Primary	

## North America (cont'd)

COUNTRY/ STATE/ PROVINCE	World Market Share	People Per Machine	Total	Casino Style	VLT	Cruise Ship	Pachinko/ Pachislo	Source	Population ,000's
Iowa			15,547	15,547				Primary	
Kansas			2,904	2,904				Primary	
Louisiana			23,915	23,915				Primary	
Maine			1,000	1,000				Primary	
Maryland			1,500	1,500				Primary	
Massachusetts			0	0				Primary	
Michigan			22,182	22,182				Primary	
Minnesota			13,382	13,382				Primary	
Mississippi			28,367	28,367				Primary	
Missouri			17,221	17,221				Primary	
Montana			20,495	20,495	0			Primary / Government	
Nebraska			542	542	0			Primary	
Nevada			190,135	190,135				Government	
New Hampshire			0	0				Primary	
New Jersey			30,782	30,782				Government	
New Mexico			15,438	15,438				Primary	
New York			24,569	11,754	12,815			Primary	
North Carolina			0	0				Primary	
North Dakota			2,370	2,370				Primary	
Ohio			0	0				Primary	
Oklahoma			63,010	63,010				Primary	
Oregon			18,299	5,886	12,413			Primary / Government	
Pennsylvania			27,175	27,175				Primary	
Rhode Island			5,834		5,834			Primary	
South Carolina			623	623	0			Primary	
South Dakota			5,076	4,943	133			Primary	
Texas			1,950	1,950				Primary	
Washington			26,785	22,898	2,196	1,691		Primary	
West Virginia			11,952	320	11,632			Primary/ Government	
Wisconsin			13,633	13,633				Primary	
Wyoming			1,362	1,362				Primary	

## Central/South America

COUNTRY	World Market Share	People Per Machine	Total	Casino Style	VLT	Pachinko/ Pachislo	Source	Population ,000's
Anguilla	0.00%	0	0	0				14
Antigua & Barbuda	0.01%	129	665	665			Primary	86
Argentina *	0.26%	2,171	19,040	19,040			Primary	41,343
Aruba	0.04%	36	2,908	2,908			Primary	104
Bahamas	0.01%	486	638	638			Primary	310
Barbados	0.00%	11,400	25	25			Primary	285
Belize	0.02%	203	1,547	1,547			Primary	314
Bermuda	0.00%	680	100	100			Primary	68
Bolivia	0.14%	995	10,000	10,000			Independent Research	9,947
Brazil *	0.00%	0	0	0				201,103
British Virgin Islands	0.00%	0	0	0				24
Cayman Islands	0.00%	0	0	0				50
Chile	0.15%	1,569	10,676	10,676			Primary	16,746
Colombia *	0.06%	10,729	4,120	4,120			Primary	44,205
Costa Rica	0.03%	1,879	2,403	2,403			Primary	4,516
Cuba	0.00%	0	0	0				11,477
Curacao	0.02%	79	1,791	1,791			Independent Research	142
Dominica	0.00%	0	0	0				72
Dominican Republic	0.04%	3,272	3,002	3,002			Primary	9,823
Ecuador	0.02%	10,000	1,479	1,479			Primary	14,790
El Salvador	0.00%	60,520	100	100			Primary	6,052
Falkland Islands	0.00%	0	0	0				3
Grenada	0.00%	0	0	0				107
Guatemala	0.00%	71,316	190	190			Primary	13,550
Guyana	0.00%	2,493	300	300			Primary	748
Guadeloupe	0.00%	1,600	250	250			?	400
Haiti	0.00%	321,600	30	30			Primary	9,648
Honduras	0.00%	145,255	55	55			Primary	7,989
Jamaica	0.01%	3,688	772	772			Primary	2,847
Mexico	0.02%	66,158	1,700	1,700			Primary	112,468
Montserrat	0.00%	0	0	0				5

## Central/South America (cont'd)

COUNTRY	World Market Share	People Per Machine	Total	Casino Style	VLT	Pachinko/ Pachislo	Source	Population ,000's
Netherlands Antilles	0.07%	3,469	4,838	4,838			Primary	16,783
Nicaragua	0.01%	6,105	982	982			Primary	5,995
Panama	0.07%	664	5,139	5,139			Primary	3,410
Paraguay	0.00%	31,404	203	203			Primary	6,375
Peru *	0.12%	3,460	8,643	8,643			Primary	29,907
Puerto Rico *	0.09%	631	6,300	6,300			Primary	3,978
Saint Bartholomew	0.00%	0	0	0				7
Saint Helena	0.00%	0	0	0				7
Saint Kitts and Nevis	0.01%	79	619	619			Primary	49
Saint Lucia	0.00%	485	330	330			Independent Research	160
Saint Pierre & the Miquelon	0.00%	0	0	0				5
St Martin	0.01%	75	400	400			Independent Research	30
Saint Vincent and the Grenadines	0.00%	1,300	80	80			Primary	104
Suriname	0.01%	674	721	721			Primary	486
Trinidad and Tobago	0.01%	2,889	425	425			Primary	1,228
Turks & Caicos Isles	0.00%	271	85	85			Primary	23
Uruguay	0.04%	1,370	2,562	2,562			Primary	3,510
Venezuela	0.01%	27,034	1,007	1,007			Primary	27,223
Virgin Islands	0.00%	0	0	0			Primary	109



## Europe and Middle East

COUNTRY	World Market Share	People Per Machine	Total	Casino Style	VLT	Pachinko/ Pachislo	Source	Population ,000's
Afghanistan	0.00%	0	0	0				29,121
Albania	0.00%	12,442	240	240			Primary	2,986
Andorra	0.00%	0	0	0				84
Armenia	0.00%	10,228	290	290			Primary	2,966
Austria *	0.11%	1,027	8,000	8,000			Primary	8,214
Azerbaijan	0.00%	0	0					8,303
Bahrain	0.00%	0	0	0				738
Belarus	0.01%	15,835	607	607			Primary	9,612
Belgium *	0.01%	26,321	396	396			Primary/ Individual Research	10,423
Bosnia/Herzegovina	0.00%	33,978	136	136			Primary	4,621
Brunei	0.00%	0	0	0				395
Bulgaria	0.29%	337	21,232	21,232			Primary	7,148
Croatia *	0.04%	1,595	2,812	2,812			Primary	4,486
Cyprus	0.04%	407	2,709	2,709			Primary	1,102
Czech Republic *	0.88%	160	63,641	60,841	2,800		Gaming	10,201
Denmark *	0.38%	203	27,150	27,150			Primary	5,515
Estonia	0.04%	427	3,021	3,021			Primary	1,291
Faroe Islands	0.00%	0	0	0				49
Finland *	0.01%	9,431	554	554			Primary	5,225
France *	0.25%	3,657	17,710	17,710			Primary	64,768
Georgia	0.00%	20,909	220	220			Primary	4,600
Germany *	2.94%	388	212,000	212,000			Primary	82,282
Gibraltar	0.01%	63	448	448			Primary	28
Greece *	0.05%	3,071	3,500	3,500			Primary	10,749
Greenland	0.00%	0	0	0				57
Guernsey	0.00%	0	0	0				64
Holy See (Vatican City)	0.00%	0	0	0				0
Hungary *	0.36%	380	26,292	26,292			Government	9,992
Iceland	0.01%	287	1,075	475	600		Primary	308
Iran	0.00%	0	0	0				76,923
Iraq	0.00%	296,710	100	100			Primary	29,671
Ireland *	0.14%	457	10,105	10,105			Primary	4,622
Isle of Man	0.00%	461	180	180			Primary	83
Israel	0.00%	116,714	63	63			Primary	7,353
Italy *	4.57%	176	330,000	330,000			Primary	58,090
Jordan	0.00%	0	0					6,407
Kazakhstan	0.00%	81,368	190	190			Primary	15,460

## Europe and Middle East (cont'd)

COUNTRY	World Market Share	People Per Machine	Total	Casino Style	VLT	Pachinko/Pachislo	Source	Population ,000's
Kuwait	0.00%	0	0	0				2,789
Kyrgystan	0.00%	83,455	66	66			Primary	5,508
Latvia *	0.11%	271	8,190	8,190			Government	2,217
Lebanon	0.01%	10,390	397	397			Primary	4,125
Liechtenstein	0.00%	0	0	0				35
Lithuania	0.03%	1,527	2,322	2,322			Primary	3,545
Luxembourg	0.00%	1,775	280	280			Primary	497
Macedonia	0.01%	3,188	650	650			Primary	2,072
Man. Isle of	0.00%	461	180	180			Primary	83
Malta	0.01%	746	544	544			Primary	406
Moldova	0.00%	105,293	41	41			Primary	4,317
Monaco	0.02%	22	1,373	1,373			Primary	30
Montenegro	0.00%	5,550	120	120			Primary	666
Netherlands	0.53%	44	38,155	38,155			Primary	1,683
Norway *	0.38%	1,686	2,773	2,773			Gaming	4,676
Oman	0.00%	0	0	0				2,967
Poland *	0.76%	699	55,000	55,000			Primary	38,463
Portugal *	0.07%	2,269	4,731	4,731			Primary	10,735
Qatar	0.00%	0	0	0			Primary	840
Romania	0.83%	367	59,814	59,814			Primary	21,959
Russia	0.07%	29,389	4,743	4,743			Primary	139,390
San Marino	0.00%	0	0	0				31
Saudi Arabia	0.00%	0	0	0				25,731
Serbia	0.24%	425	17,259	17,259			Primary	7,334
Slovakia	0.04%	1,823	3,000	3,000			Primary	5,470
Slovenia	0.08%	348	5,753	5,753			Primary	2,003
Spain *	3.42%	189	246,651	246,651			Primary	46,505
Svalbard	0.00%	0	0	0				2
Sweden *	0.02%	6,049	1,500	1,500	0		Independent Research	9,074
Switzerland *	0.05%	2,156	3,535	3,535			Primary	7,623
Tajikstan	0.00%	0	0	0				7,487
Turkey	0.00%	0	0	0				77,804
Turkmenistan	0.00%	29,939	165	165			Primary	4,940
Ukraine	0.01%	103,687	438	438			Primary	45,415
United Arab Emirates	0.00%	0	0	0				4,975
United Kingdom *	3.44%	251	248,000	248,000			Government	62,348
Uzbekistan	0.00%	0	0					27,865
Yemen	0.00%	0	0	0				23,495

## Africa

COUNTRY	World Market Share	People Per Machine	Total	Casino Style	VLT	Pachinko/ Pachislo	Source	Population ,000's
Algeria	0.00%	0	0	0				34,586
Angola	0.00%	0	0	0				13,068
Benin	0.00%	905,600	10	10			Primary	9,056
Botswana	0.01%	3,560	570	570			Primary	2,029
Burkina Faso	0.00%	0	0	0				16,241
Burundi	0.00%	0	0	0				9,863
Cameroon	0.00%	132,151	146	146			Primary	19,294
Cape Verde	0.00%	0	0	0				508
Cntrl African Republic	0.00%	0	0	0				4,844
Chad	0.00%	0	0	0				10,543
Comoros	0.00%	27,607	28	28			Primary	773
Congo Dem Rep	0.00%	443,225	160	160			Primary	70,916
Congo Republic	0.00%	2,062,500	2	2			Primary	4,125
Cote d'Ivoire	0.00%	350,967	60	60			Primary	21,058
Djibouti	0.00%	0	0	0			Primary	740
Egypt	0.01%	84,528	952	952			Primary	80,471
Equatorial Guinea	0.00%	3,988	163	163			Primary	650
Eritrea	0.00%	0	0	0				5,792
Ethiopia	0.00%	0	0					88,013
Gabon	0.00%	0	0	0				1,545
Gambia	0.00%	0	0	0				1,824
Ghana	0.00%	221,264	110	110			Primary	24,339
Guinea	0.00%	0	0	0				10,324
Guinea-Bissau	0.00%	0	0	0				1,565
Kenya *	0.01%	54,858	730	730			Primary	40,046
Lesotho *	0.00%	13,610	141	141			Primary	1,919
Liberia	0.00%	115,156	32	32			Primary	3,685
Libya	0.00%	0	0	0				6,461
Madagascar	0.00%	73,383	290	290			Primary	21,281
Malawi	0.00%	108,782	142	142			Primary	15,447
Mali	0.00%	0	0	0				13,796
Mauritania	0.00%	0	0	0				3,205
Mauritius	0.01%	2,118	611	611			Primary	1,294
Mayotte	0.00%	0	0	0				231
Morocco	0.01%	30,587	1,034	1,034			Primary	31,627
Mozambique *	0.00%	121,214	182	182			Primary	22,061
Namibia*	0.01%	4,140	514	514			Primary	2,128
Niger	0.00%	0	0	0				15,878
Nigeria	0.00%	647,732	235	235			Primary	152,217

## Africa (cont'd)

COUNTRY	World Market Share	People Per Machine	Total	Casino Style	VLT	Pachinko/ Pachislo	Source	Population ,000's
Reunion	0.00%	3,398	236	236			Primary	802
Rwanda	0.00%	368,500	30	30			Primary	11,055
Sao Tome and Principe	0.00%	0	0	0				175
Senegal	0.01%	31,119	396	396			Primary	12,323
Seychelles	0.00%	642	137	137			Primary	88
Sierra Leone	0.00%	0	0	0				5,245
Somalia	0.00%	0	0	0				10,112
South Africa. *	0.31%	2,187	22,460	22,460			Primary	49,109
Sudan	0.00%	0	0	0				43,939
Swaziland *	0.00%	4,942	274	274			Primary	1,354
Syria	0.00%	0	0	0				22,198
Tanzania *	0.00%	131,323	319	319			Primary	41,892
Togo	0.00%	0	0	0				6,587
Tunisia	0.01%	24,974	424	424			Primary	10,589
Uganda	0.00%	265,063	126	126			Primary	33,398
Western Sahara	0.00%	0	0	0				491
Zambia	0.00%	149,556	90	90			Primary	13,460
Zimbabwe *	0.00%	46,051	253	253			Primary	11,651

## Asia Pacific - Change to numbers over time

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
American Samoa	0.00%	0	0.00%	0	0.00%	0	-
Australia *	2.35%	186,468	2.43%	186,344	2.76%	200,057	7%
Bangladesh	-	-	0.00%	0	0.00%	0	-
Bhutan	-	-	0.00%	0	0.00%	0	-
Burma	0.00%	176	0.00%	293	0.00%	338	13%
Cambodia	0.02%	1,662	0.05%	4,000	0.04%	2,692	-49%
China	0.00%	0	0.00%	0	0.00%	0	-
Christmas Island	0.00%	0	0.00%	0	0.00%	0	-
Cocos Islands	-	-	0.00%	0	0.00%	0	-
Cook Islands	0.00%	0	0.00%	0	0.00%	0	-
Fiji	0.00%	0	0.00%	0	0.00%	0	-
French Polynesia	-	-	0.00%	0	0.00%	0	-
Guam	-	-	0.00%	0	0.00%	0	-
Hong Kong	0.08%	6,420	0.00%	0	0.00%	0	-
India *	0.00%	256	0.00%	238	0.00%	223	-7%
Indonesia	0.00%	0	0.00%	0	0.00%	0	-
Japan *^	61.81%	4,900,000	63.81%	4,900,000	63.58%	4,590,246	-7%
Kiribati	-	-	0.00%	0	0.00%	0	-
Korea North	0.00%	52	0.00%	52	0.00%	52	0%
Korea South *	0.02%	1,373	0.02%	1,585	0.02%	1,483	-7%
Laos	0.00%	150	0.00%	150	0.00%	150	0%
Macau *	0.05%	4,223	0.19%	14,507	0.20%	14,491	0%
Malaysia *	0.04%	3,140	0.04%	3,000	0.04%	3,000	0%
Maldives	-	-	0.00%	0	0.00%	0	-
Marshall Islands	0.00%	0	0.00%	0	0.00%	0	-
Micronesia, Federated States of	-	-	0.00%	0	0.00%	0	-
Mongolia	0.00%	0	0.00%	0	0.00%	0	-
Nauru	0.00%	0	0.00%	0	0.00%	0	-
Nepal *	0.00%	321	0.01%	437	0.01%	377	-16%
New Caledonia *	0.00%	336	0.00%	336	0.00%	210	-60%

^Japan is down from 4.9 million. More accurate figure from better source.

## Asia Pacific - Change to numbers over time (cont.)

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
New Zealand *	0.27%	21,343	0.30%	23,089	0.26%	<b>18,944</b>	-22%
Niue	-	-	0.00%	0	0.00%	<b>0</b>	-
Norfolk Island	0.00%	0	0.00%	0	0.00%	<b>0</b>	-
North Mariana Islands	0.00%	250	0.00%	250	0.00%	<b>99</b>	-153%
Pakistan	0.00%	0	0.00%	0	0.00%	<b>0</b>	-
Palau	-	-	0.00%	0	0.00%	<b>0</b>	-
Papua New Guinea *	0.00%	0	0.00%	0	0.00%	<b>0</b>	-
Philippines *	0.07%	5,299	0.09%	6,603	0.11%	<b>7,733</b>	15%
Samoa	-	-	0.00%	0	0.00%	<b>0</b>	-
Singapore *	0.03%	2,000	0.03%	2,000	0.03%	<b>2,000</b>	0%
Solomon Islands *	0.00%	90	0.00%	110	0.00%	<b>20</b>	-450%
Sri Lanka	-	-	0.00%	0	0.00%	<b>0</b>	-
Taiwan	0.00%	0	0.00%	0	0.00%	<b>0</b>	-
Thailand	-	-	0.00%	0	0.00%	<b>0</b>	-
Timor-Leste	-	-	0.00%	0	0.00%	<b>0</b>	-
Tokelau	-	-	0.00%	0	0.00%	<b>0</b>	-
Tonga	-	-	0.00%	0	0.00%	<b>0</b>	-
Tuvalu	-	-	0.00%	0	0.00%	<b>0</b>	-
Vanuatu *	0.00%	66	0.00%	129	0.00%	<b>215</b>	40%
Vietnam	0.00%	170	0.00%	370	0.01%	<b>470</b>	21%
Wallis and Futuna	-	-	0.00%	0	0.00%	<b>0</b>	-

## North, Central and South America - Change to numbers over time

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
Canada	1.08%	8,516	1.20%	91,905	0.75%	<b>92,266</b>	<b>0.4%</b>
United States	9.34%	740,475	10.64%	816,682	10.41%	<b>751,520</b>	<b>-9%</b>
Anguilla	0.00%	0	0.00%	0	0.00%	<b>0</b>	<b>-</b>
Antigua & Barbuda	0.01%	765	0.01%	765	0.01%	<b>665</b>	<b>-15%</b>
Argentina *	0.17%	13,105	0.20%	14,959	0.26%	<b>19,040</b>	<b>21%</b>
Aruba	0.03%	2,445	0.04%	3,291	0.04%	<b>2,908</b>	<b>-13%</b>
Bahamas	0.03%	2,027	0.02%	1,901	0.01%	<b>638</b>	<b>-198%</b>
Barbados	0.00%	25	0.00%	25	0.00%	<b>25</b>	<b>0%</b>
Belize	0.01%	430	0.01%	830	0.02%	<b>1,547</b>	<b>46%</b>
Bermuda	0.00%	0	0.00%	0	0.00%	<b>100</b>	<b>100%</b>
Bolivia	0.00%	0	0.00%	0	0.14%	<b>10,000</b>	<b>100%</b>
Brazil *	0.00%	0	0.00%	0	0.00%	<b>0</b>	<b>-</b>
British Virgin Islands	-	-	0.00%	0	0.00%	<b>0</b>	<b>-</b>
Cayman Islands	0.00%	0	0.00%	0	0.00%	<b>0</b>	<b>-</b>
Chile	0.04%	3,086	0.05%	3,611	0.15%	<b>10,676</b>	<b>66%</b>
Colombia *	0.49%	39,000	0.02%	1,781	0.06%	<b>4,120</b>	<b>57%</b>
Costa Rica	0.01%	771	0.02%	1,525	0.03%	<b>2,403</b>	<b>37%</b>
Cuba	0.00%	0	0.00%	0	0.00%	<b>0</b>	<b>-</b>
Curacao	-	-	-	-	0.02%	<b>1,791</b>	<b>-</b>
Dominica	0.00%	0	0.00%	0	0.00%	<b>0</b>	<b>-</b>
Dominican Republic	0.02%	1,326	0.02%	1,370	0.04%	<b>3,002</b>	<b>54%</b>
Ecuador	0.01%	767	0.01%	990	0.02%	<b>1,479</b>	<b>33%</b>
El Salvador	0.00%	100	0.00%	100	0.00%	<b>100</b>	<b>0%</b>
Falkland Islands	-	-	0.00%	0	0.00%	<b>0</b>	<b>-</b>
Grenada	-	-	0.00%	0	0.00%	<b>0</b>	<b>-</b>



## North, Central and South America - Change to numbers over time (cont.)

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
Guatemala	-	-	0.00%	0	0.00%	<b>190</b>	<b>100%</b>
Guyana	-	-	0.00%	0	0.00%	<b>300</b>	<b>100%</b>
Guadeloupe	-	-	-	-	0.00%	<b>250</b>	-
Haiti	0.00%	80	0.00%	80	0.00%	<b>30</b>	<b>-167%</b>
Honduras	0.00%	55	0.00%	55	0.00%	<b>55</b>	<b>0%</b>
Jamaica	0.09%	6,800	0.01%	807	0.01%	<b>772</b>	<b>-5%</b>
Mexico	0.00%	0	0.00%	0	0.02%	<b>1,700</b>	<b>100%</b>
Montserrat	0.00%	0	0.00%	0	0.00%	<b>0</b>	-
Netherlands Antilles	0.07%	5,149	0.07%	5,161	0.07%	<b>4,838</b>	<b>-7%</b>
Nicaragua	0.04%	2,865	0.01%	686	0.01%	<b>982</b>	<b>30%</b>
Panama	0.04%	3,438	0.04%	3,438	0.07%	<b>5,139</b>	<b>33%</b>
Paraguay	0.00%	251	0.00%	168	0.00%	<b>203</b>	<b>17%</b>
Peru *	0.22%	17,285	0.11%	8,327	0.12%	<b>8,643</b>	<b>4%</b>
Puerto Rico *	0.06%	4,795	0.07%	5,062	0.09%	<b>6,300</b>	<b>20%</b>
Saint Bartholomew	-	-	0.00%	0	0.00%	<b>0</b>	-
Saint Helena	-	-	0.00%	0	0.00%	<b>0</b>	-
Saint Kitts and Nevis	0.01%	453	0.01%	853	0.01%	<b>619</b>	<b>-38%</b>
Saint Lucia	-	-	0.00%	0	0.00%	<b>330</b>	<b>100%</b>
St Martin	0.00%	0	0.00%	0	0.01%	<b>400</b>	<b>100%</b>
Saint Pierre and the Miquelon	-	-	0.00%	0	0.00%	<b>0</b>	-
Saint Vincent and the Grenadines	0.00%	50	0.00%	80	0.00%	<b>80</b>	<b>0%</b>
Suriname	0.01%	453	0.01%	752	0.01%	<b>721</b>	<b>-4%</b>
Trinidad and Tobago	-	-	0.00%	201	0.01%	<b>425</b>	<b>53%</b>
Turks & Caicos Isles	0.00%	0	0.00%	0	0.00%	<b>85</b>	<b>100%</b>
Uruguay	0.04%	2,703	0.03%	2,630	0.04%	<b>2,562</b>	<b>-3%</b>
Venezuela	0.00%	367	0.01%	670	0.01%	<b>1,007</b>	<b>33%</b>
Virgin Islands^	-	-	0.00%	360	0.00%	<b>0</b>	-

^Prior numbers for Virgin Islands were all video poker machines. New figure is more accurate.

## Europe and Middle East - Change to numbers over time

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
Afghanistan	0.00%	0	0.00%	0	0.00%	0	0%
Albania	0.00%	240	0.00%	240	0.00%	240	0%
Andorra	0.00%	0	0.00%	0	0.00%	0	0%
Armenia	0.00%	45	0.00%	90	0.00%	290	69%
Austria *	0.02%	1,809	0.03%	2,290	0.11%	8,000	71%
Azerbaijan	0.00%	0	0.00%	0	0.00%	0	0%
Bahrain	0.00%	0	0.00%	0	0.00%	0	0%
Belarus	0.00%	119	0.00%	319	0.01%	607	47%
Belgium *	0.34%	27,264	0.43%	32,784	0.01%	396	-8179%
Bosnia/Herzegovina	0.00%	80	0.00%	116	0.00%	136	15%
Brunei	0.00%	0	0.00%	0	0.00%	0	0%
Bulgaria	0.08%	6,000	0.20%	15,000	0.29%	21,232	29%
Croatia *	0.06%	5,000	0.02%	1,591	0.04%	2,812	43%
Cyprus	0.02%	1,854	0.03%	2,440	0.04%	2,709	10%
Czech Republic *	0.66%	52,185	0.77%	59,018	0.88%	63,641	7%
Denmark *	0.24%	19,000	0.32%	24,500	0.38%	27,150	10%
Estonia	0.01%	1,133	0.05%	3,568	0.04%	3,021	-18%
Faroe Islands	-	-	0.00%	0	0.00%	0	0%
Finland *	0.24%	19,000	0.23%	18,000	0.01%	554	-3149%
France *	0.24%	18,787	0.24%	18,695	0.25%	17,710	-6%
Georgia	0.00%	301	0.00%	220	0.00%	220	0%
Germany *	2.56%	202,600	2.60%	200,000	2.94%	212,000	6%
Gibraltar	0.00%	290	0.00%	290	0.01%	448	35%
Greece *	0.05%	3,727	0.00%	2,537	0.05%	3,500	28%
Greenland	0.00%	0	0.00%	0	0.00%	0	0%
Guernsey	-	-	0.00%	0	0.00%	0	0%
Holy See (Vatican City)	-	-	0.00%	0	0.00%	0	0%
Hungary *	0.42%	33,141	0.40%	30,693	0.36%	26,292	-17%
Iceland	-	-	0.01%	1,075	0.01%	1,075	0%

## Europe and Middle East - Change to numbers over time (cont.)

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
Iran	-	-	0.00%	0	0.00%	0	0%
Iraq	0.00%	0	0.00%	0	0.00%	100	100%
Ireland *	0.16%	12,591	0.12%	9,159	0.14%	10,105	9%
Isle of Man	-	-	-	-	0.00%	180	-
Israel	0.00%	63	0.00%	63	0.00%	63	0%
Italy *	5.17%	410,000	2.60%	200,000	4.57%	330,000	39%
Jordan	0.00%	0	0.00%	0	0.00%	0	0%
Kazakhstan	0.38%	30,000	0.00%	190	0.00%	190	0%
Kuwait	0.00%	0	0.00%	0	0.00%	0	0%
Kyrgystan	0.00%	26	0.00%	26	0.00%	66	61%
Latvia *	0.17%	13,802	0.22%	16,974	0.11%	8,190	-107%
Lebanon	0.00%	402	0.01%	397	0.01%	397	0%
Liechtenstein	-	-	0.00%	0	0.00%	0	0%
Lithuania	-	-	0.01%	567	0.03%	2,322	76%
Luxembourg	0.00%	264	0.00%	280	0.00%	280	0%
Macedonia	0.00%	128	0.00%	177	0.01%	650	73%
Malta	-	-	0.00%	0	0.01%	544	100%
Man. Isle of	0.00%	180	0.00%	180	0.00%	180	0%
Moldova	0.00%	6	0.00%	0	0.00%	41	100%
Monaco	0.03%	2,028	0.03%	2,028	0.02%	1,373	-48%
Montenegro	-	-	0.00%	0	0.00%	120	100%
Netherlands	0.11%	8,452	0.11%	8,306	0.53%	38,155	78%
Norway *	0.38%	30,000	0.24%	18,500	0.29%	2,773	-85%
Oman	0.00%	0	0.00%	0	0.00%	0	0%
Poland *	0.63%	50,000	0.25%	18,917	0.76%	55,000	66%
Portugal *	0.15%	11,910	0.08%	6,000	0.07%	4,731	-27%
Qatar	-	-	0.00%	0	0.00%	0	0%
Romania	0.39%	31,000	0.01%	876	0.83%	59,814	99%
Russia	3.22%	255,494	4.69%	360,000	0.07%	4,743	-7490%
San Marino	-	-	0.00%	0	0.00%	0	0%
Saudi Arabia	0.00%	0	0.00%	0	0.00%	0	0%
Serbia	-	-	0.01%	777	0.24%	17,259	95%
Slovakia	0.15%	12,000	0.00%	138	0.04%	3,000	95%
Slovenia	0.04%	3,206	0.06%	4,369	0.08%	5,753	24%

## Europe and Middle East - Change to numbers over time (cont.)

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
Spain *	3.20%	253,734	3.20%	245,966	3.42%	<b>246,651</b>	<b>0%</b>
Svalbard	-	-	0.00%	0	0.00%	<b>0</b>	<b>0%</b>
Sweden *	0.10%	7,862	0.10%	7,862	0.02%	<b>1,500</b>	<b>-424%</b>
Switzerland *	0.04%	3,417	0.04%	3,429	0.05%	<b>3,535</b>	<b>3%</b>
Tajikstan	0.00%	0	0.00%	0	0.00%	<b>0</b>	<b>0%</b>
Turkey	0.00%	0	0.00%	0	0.00%	<b>0</b>	<b>0%</b>
Turkmenistan	0.00%	165	0.00%	165	0.00%	<b>165</b>	<b>0%</b>
Ukraine	1.00%	80,000	0.01%	812	0.01%	<b>438</b>	<b>-85%</b>
United Arab Emirates	0.00%	0	0.00%	0	0.00%	<b>0</b>	<b>0%</b>
United Kingdom *	3.50%	269,616	2.82%	216,626	3.44%	<b>248,000</b>	<b>13%</b>
Uzbekistan	-	-	0.00%	0	0.00%	<b>0</b>	<b>0%</b>
Yemen	-	-	0.00%	0	0.00%	<b>0</b>	<b>0%</b>

## Africa - Change to numbers over time

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
Algeria	0.00%	0	0.00%	0	0.00%	0	0%
Angola	-	-	0.00%	0	0.00%	0	0%
Benin	-	-	0.00%	0	0.00%	10	100%
Botswana	0.00%	132	0.01%	582	0.01%	570	-2%
Burkina Faso	-	-	0.00%	0	0.00%	0	0%
Burundi	-	-	0.00%	0	0.00%	0	0%
Cameroon	0.00%	42	0.00%	116	0.00%	146	21%
Cape Verde	-	-	0.00%	0	0.00%	0	0%
Chad	0.00%	0	0.00%	0	0.00%	0	0%
Cntrl African Republic	-	-	0.00%	0	0.00%	0	0%
Comoros	0.00%	28	0.00%	28	0.00%	28	0%
Congo Dem Rep	0.00%	100	0.00%	100	0.00%	160	38%
Congo Republic	0.00%	0	0.00%	0	0.00%	2	100%
Cote d'Ivoire	0.00%	120	0.00%	0	0.00%	60	100%
Djibouti	0.00%	40	0.00%	40	0.00%	0	-1%
Egypt	0.00%	347	0.01%	645	0.01%	952	32%
Equatorial Guinea	-	-	0.00%	0	0.00%	163	100%
Eritrea	0.00%	0	0.00%	0	0.00%	0	0%
Ethiopia	0.00%	0	0.00%	0	0.00%	0	0%
Gabon	0.00%	0	0.00%	0	0.00%	0	0%
Gambia	0.00%	0	0.00%	0	0.00%	0	0%
Ghana	0.00%	82	0.00%	100	0.00%	110	9%
Guinea	0.00%	0	0.00%	0	0.00%	0	0%
Guinea-Bissau	-	-	0.00%	0	0.00%	0	0%
Kenya *	0.01%	720	0.01%	720	0.01%	730	1%
Lesotho *	0.00%	141	0.00%	141	0.00%	141	0%
Liberia	-	-	0.00%	0	0.00%	32	100%
Libya	0.00%	0	0.00%	0	0.00%	0	0%
Madagascar	0.00%	290	0.00%	290	0.00%	290	0%

## Africa - Change to numbers over time (cont.)

COUNTRY	World share 2006	Total machines 2006	World share 2008	Total machines 2008	World Share 2010	Total machines 2010	% Change 2008-2010
Malawi	-	-	0.00%	0	0.00%	142	100%
Mali	-	-	0.00%	0	0.00%	0	0%
Mauritania	0.00%	0	0.00%	0	0.00%	0	0%
Mauritius	0.00%	658	0.01%	621	0.01%	611	-2%
Mayotte	-	-	0.00%	0	0.00%	0	0%
Morocco	0.01%	744	0.01%	725	0.01%	1,034	30%
Mozambique *	0.00%	118	0.00%	182	0.00%	182	0%
Namibia*	0.00%	564	0.01%	519	0.01%	514	-1%
Niger	-	-	0.00%	0	0.00%	0	0%
Nigeria	0.00%	40	0.00%	40	0.00%	235	83%
Reunion	0.00%	256	0.00%	256	0.00%	236	-8%
Rwanda	0.00%	0	0.00%	0	0.00%	30	100%
Sao Tome and Principe	-	-	0.00%	0	0.00%	0	0%
Senegal	0.00%	170	0.00%	350	0.01%	396	12%
Seychelles	0.00%	125	0.00%	125	0.00%	137	9%
Sierra Leone	0.00%	0	0.00%	0	0.00%	0	0%
Somalia	0.00%	0	0.00%	0	0.00%	0	0%
South Africa. *	0.34%	27,320	0.28%	21,206	0.31%	22,460	6%
Sudan	0.00%	0	0.00%	0	0.00%	0	0%
Swaziland *	0.00%	266	0.00%	274	0.00%	274	0%
Syria	0.00%	0	0.00%	0	0.00%	0	0%
Tanzania *	0.00%	366	0.01%	394	0.00%	319	-24%
Togo	0.00%	0	0.00%	0	0.00%	0	0%
Tunisia	0.00%	449	0.01%	419	0.01%	424	1%
Uganda	0.00%	20	0.00%	210	0.00%	126	-67%
Western Sahara	-	-	0.00%	0	0.00%	0	0%
Zambia	0.00%	167	0.00%	167	0.00%	90	-86%
Zimbabwe *	0.00%	407	0.00%	370	0.00%	253	-46%

## Max press per country

Country/ State	Details
<b>Australia</b>	\$100
New South Wales / A.C.T	\$10/\$100 MTGM max press
Victoria	\$5/\$10 max press unless the game is operating in unrestricted mode in a specified area.
Queensland	\$5 max press, casinos not specified
South Australia	\$10 max press
Western Australia	casinos not specified for max press
Tasmania	\$10 max press, casinos not specified
Northern Territory	\$5 max press
<b>New Zealand</b>	\$2.50
<b>England</b>	Licensing allows unlimited, but machine maximum is currently £100
<b>USA</b>	\$500 (discounting Nevada)
Nevada	\$3,000
New Jersey	No legally specified maximum